

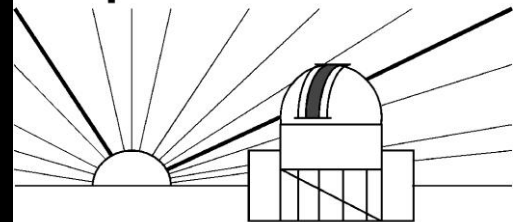
2008 ASPEN WINTER
WORKSHOP
*The first 2 billion years of
Galaxy
Formation*

**The MareNostrum Universe:
Multi-billion particle simulations of
High Redshift Galaxy Formation**



Gustavo Yepes
Universidad Autónoma de Madrid

Grupo de Astrofísica



Universidad Autónoma de Madrid

The MareNostrum Numerical Cosmology Project

International collaboration to perform GRAND CHALLENGE SIMULATIONS on the *MareNostrum* supercomputer

Different scales, physics, codes: (GADGET, ART)

- **MareNostrum Universe SPH 2×10^{24} particles**
 - *Galaxy Cluster simulations. (AMR and SPH)*
- **MN Galaxy formation: > 2 G (dark+gas+stars)**
 - *71.4 Mpc. High redshift objects*
- **Local Universe (SIMU-LU)**
 - *160- 64 Mpc . Local neighbourhood:*
 - *The Local Group + Local Supercluster*
 - *Upt to 1 Gparticle simulation.*



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MNCP: 2-G Gal Simulation

One of the world's largest

GALAXY FORMATION SIMULATIONS

71.4 ($50h^{-1}$) Mpc box

**Gasdynamical and N-body simulation
with 1024^3 particles**

+

(G)Astrophysics

Two different runs :

SPH + N-body (2×1024^3 particles) (GADGET2)

AMR + N-body (1024^3 + 4 billion AMR cells) (RAMSES)

(G)ASTROPHYSICAL PROCESSES

To study in detail the galaxy formation process we take into account:

Radiative and Compton cooling

UV-photoionization

Multiphase ISM.

Star Formation.

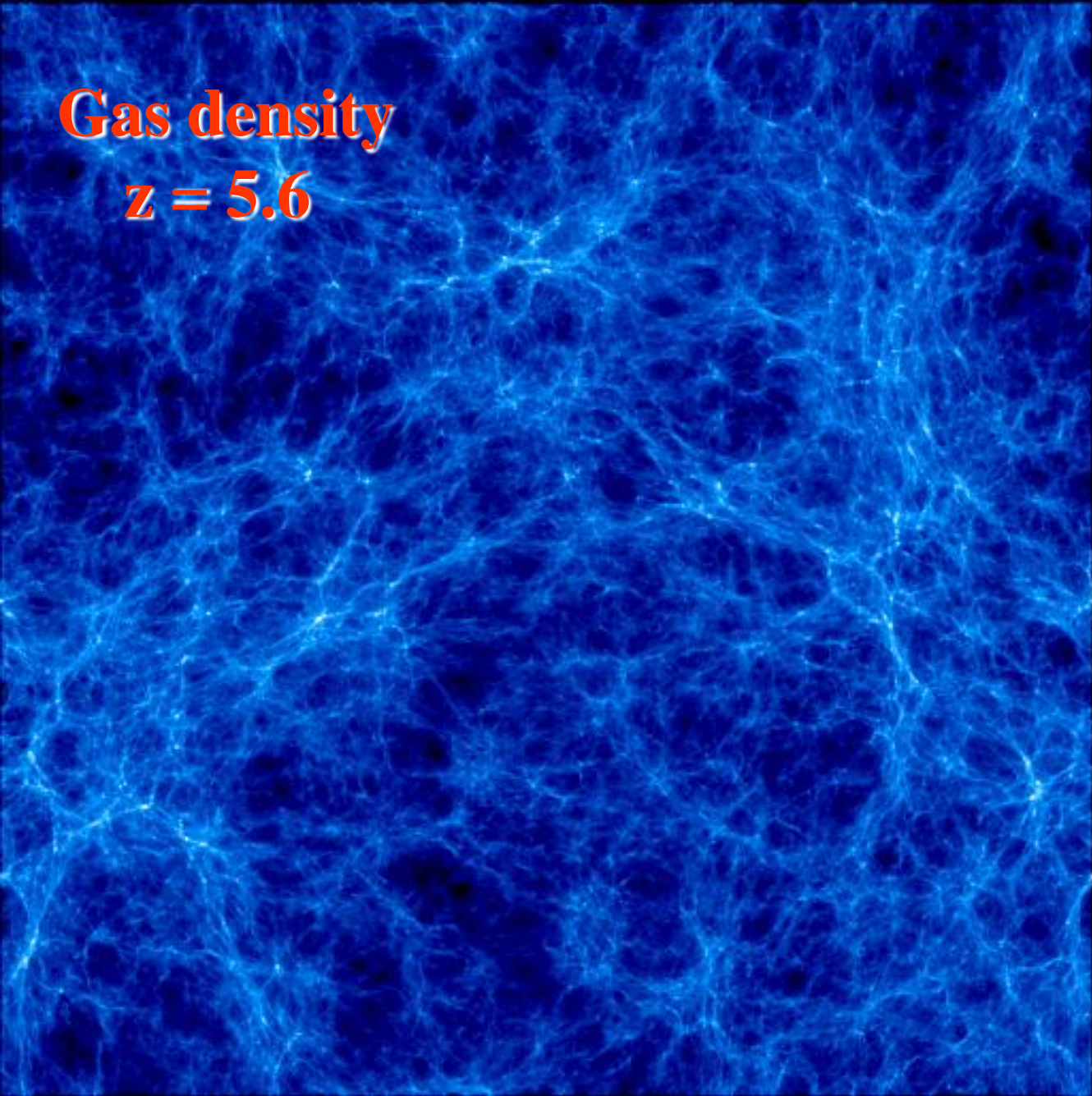
Star-Gas back-reactions

SN's thermal Feedbacks: Cloud Evaporation and gas reheating
Stellar Winds

Springel-Hernquist (2003) implementation of multiphase SPH modeling in GADGET-2.

MNCP-2G SPH simulation

Gas density
 $z = 5.6$



Box 71.4 Mpc

2×10^9 gas+dark

Λ CDM model WMAP1

$M_{\text{gas}} = 1.4 \times 10^6 \text{ Msun}$

$M_{\text{dark}} = 8 \times 10^6 \text{ Msun}$

$M_{\text{halos}} > 10^9 \text{ Msun}$

Smoothing: 700 pc.

Starting $z=50$

currently at $z=4.9$

Computational resources

GADGET2 TreePM+SPH

800 processors of MN

1024^3 mesh for FFT

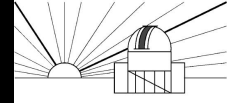
11,100 timestep so far

Total computing time:

2.7×10^6 hours

313 years

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MN UNIVERSE

AMR SIMULATION

Same initial conditions than GADGET MN-2G simulation
RAMSES (Teyssier 2002) AMR MPI code.

- 1024³ dark matter particles ($M_{\text{dark}} = 8 \times 10^6 M_{\text{sun}}$)
- 4 billion AMR cells.
- 1024³ base grid +5 levels of refinement
 - (smallest cell is 2 kpc *physical*)
- cooling, star formation, supernovae blast waves, metals
- 2048 processors of MareNostrum
- 120 years of CPU time.
- Simulation at $z = 1.2$ now
- More than 100,000 galaxies
- More than 120 million stars formed
- Luminosity of stars computed from STARDUST model (Devriendt et al 99)

- <http://www.projet-horizon.fr>

People behind



Gustavo Yepes

Raúl Sevilla
Luis Martínez
N. Espino

Stefan Gottlöber

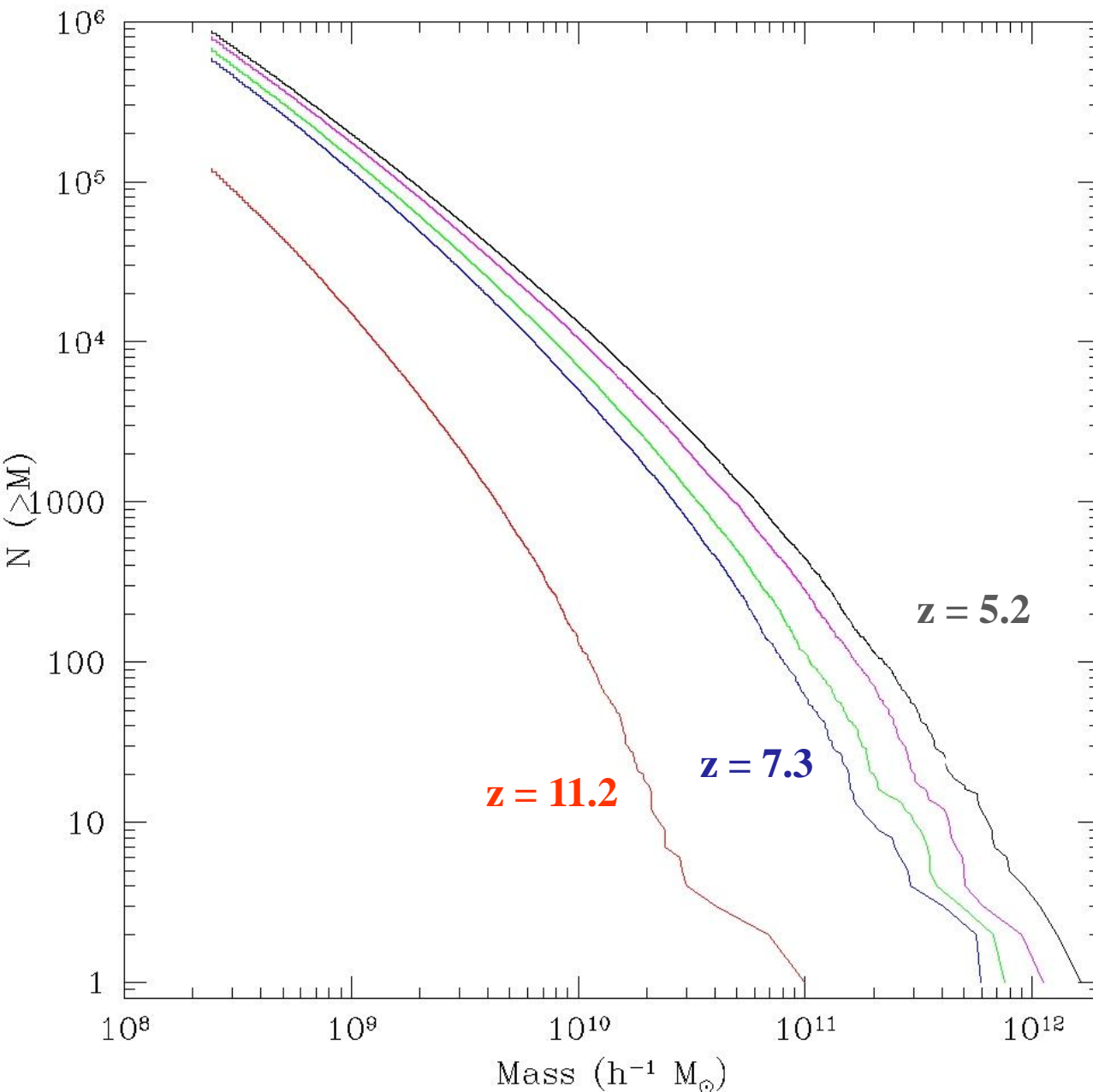
Arman Khalatyan
Christian Wagner
Y. Ascasibar

R. Teyssier

J. Devriendt
C. Pichon
D. Aubert
E. Audit

...

MNCP-2G SPH simulation



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 2×10^9 gas+dark

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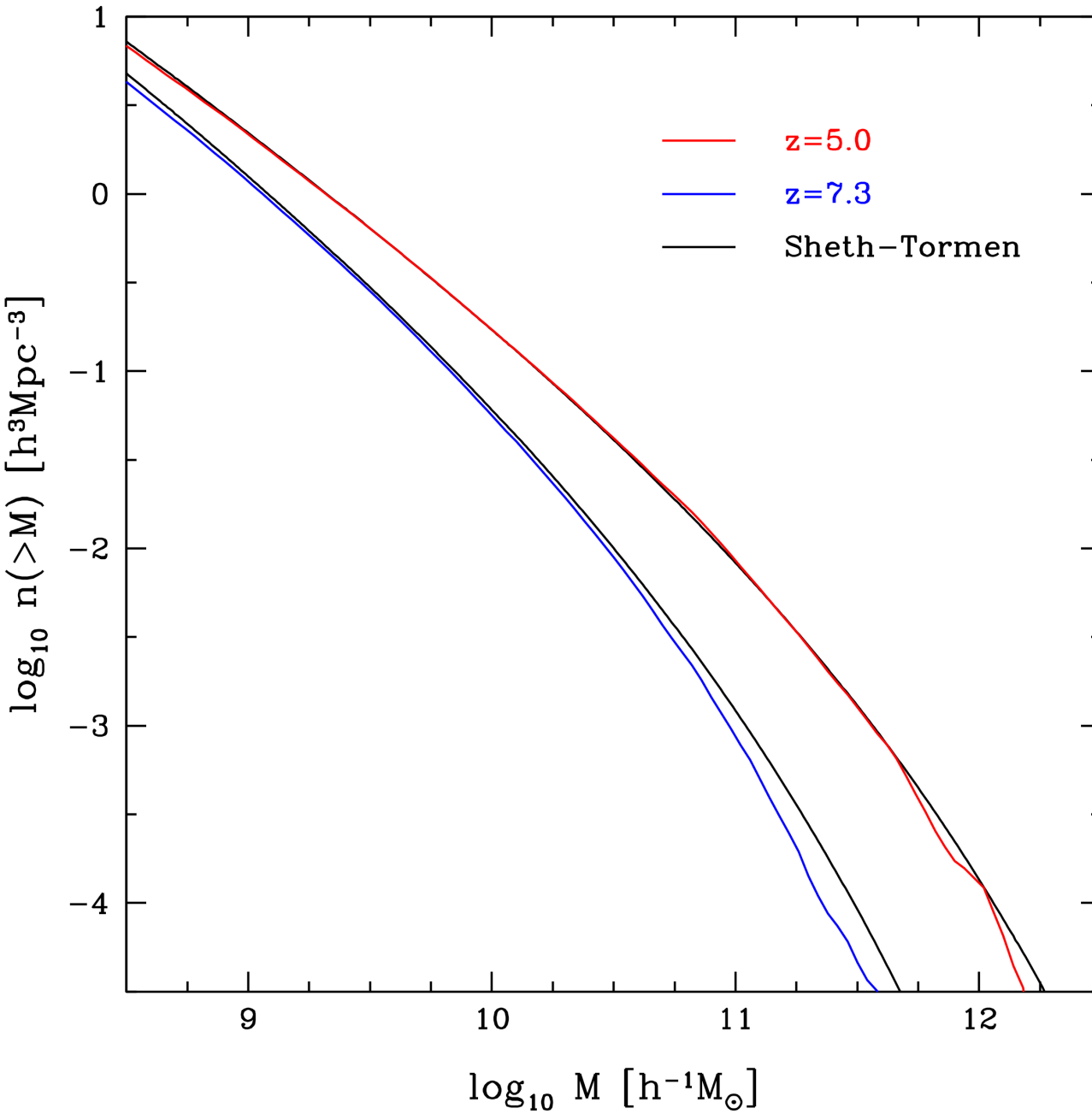
$M_{\text{halos}} > 10^9 M_{\text{sun}}$

Halos Mass Functions

FoF halo finder

20 dark matter
particles minimum

MNCP-2G SPH simulation



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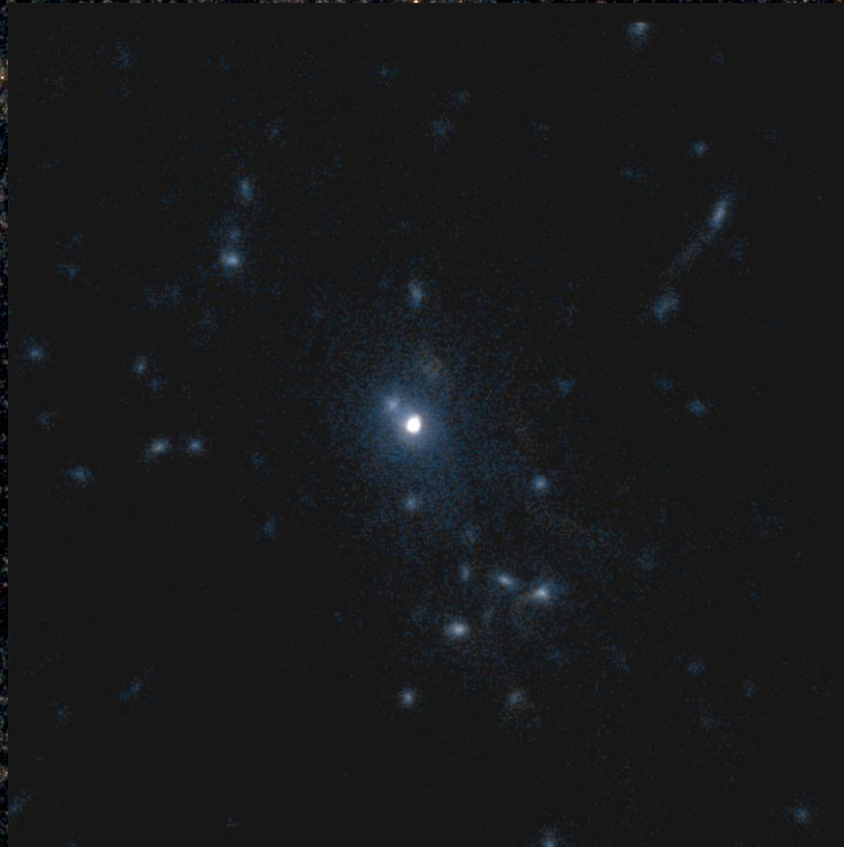
Stellar objects

FoF Group finder

50 stellar particles minimum

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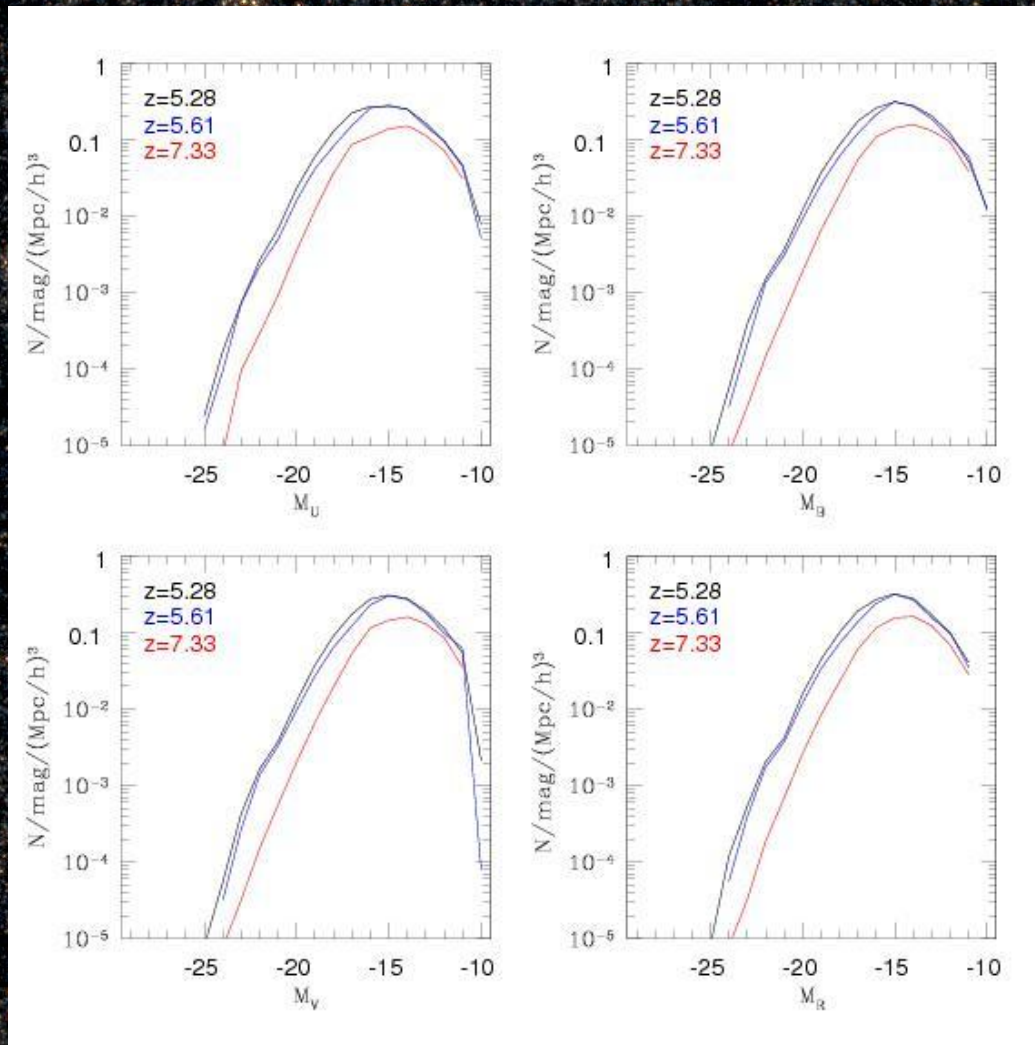
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Luminosity of stars

STARDUST SSP
(Devriendt et al 99)

COMPARISON OF SIMULATIONS

MNCP GADGET (SPH)

800 processors of MN

Resolution: 700 pc.

313 YEARS of CPU

<http://astro.ft.uam.es/marenostrum>

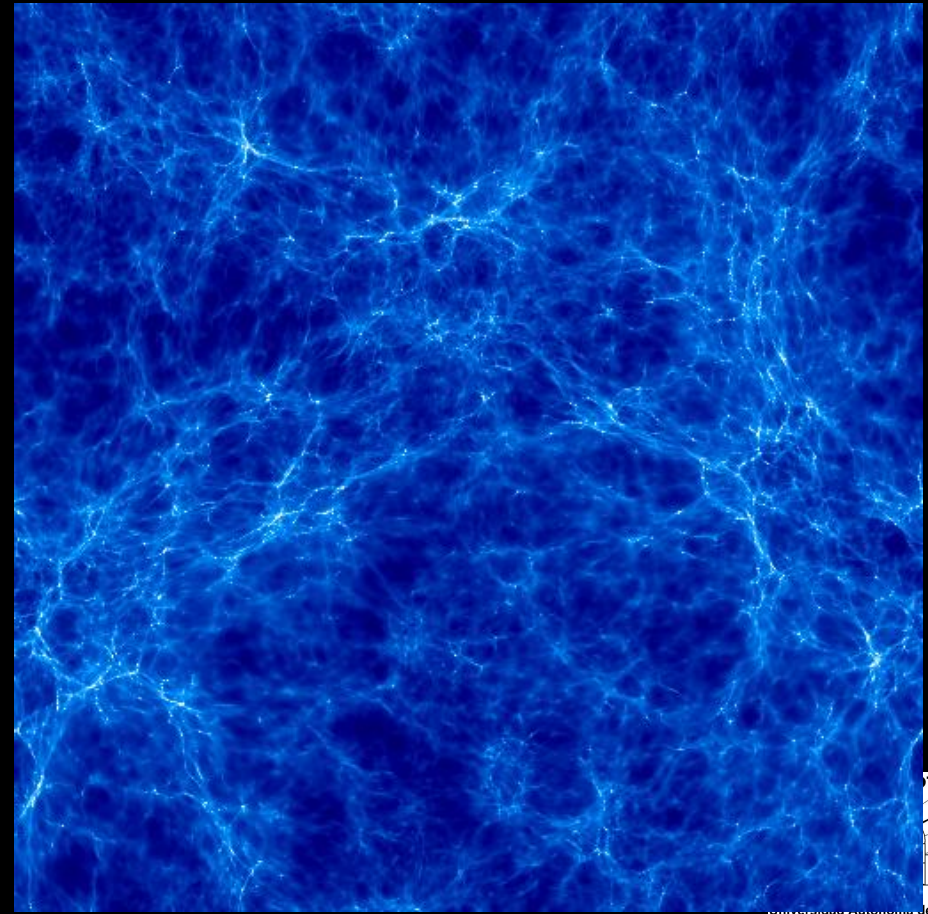
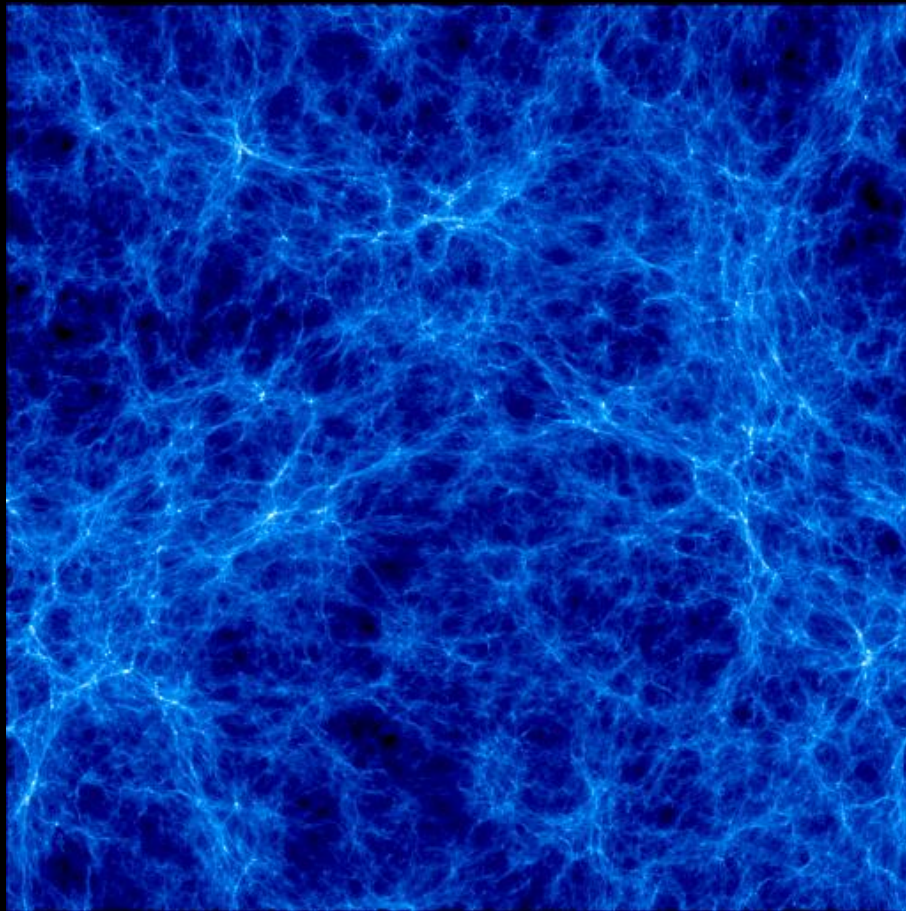
HORIZON -RAMSES (AMR)

More than 2000 processors MN

Resolution: 2 kpc

110 YEARS CPU

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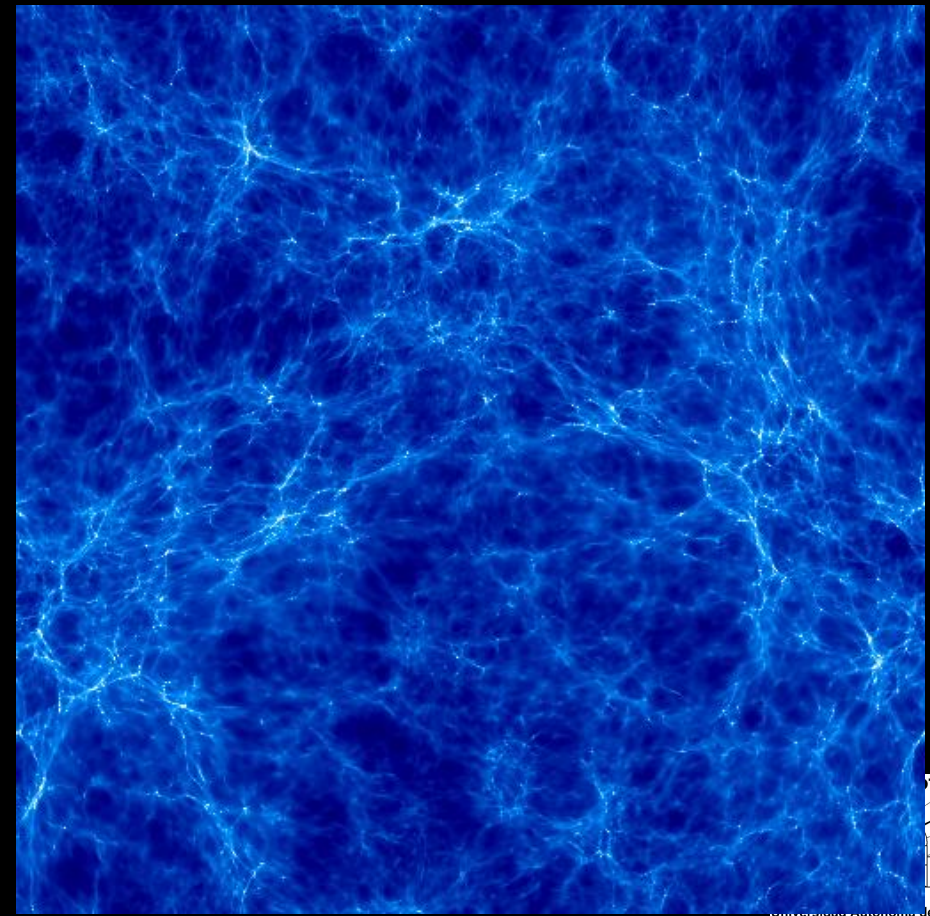
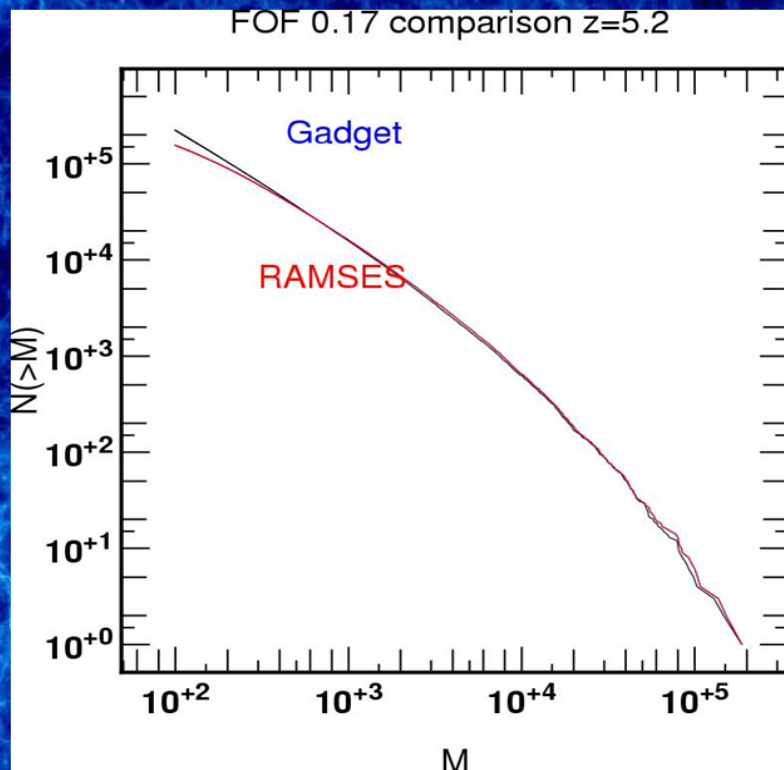
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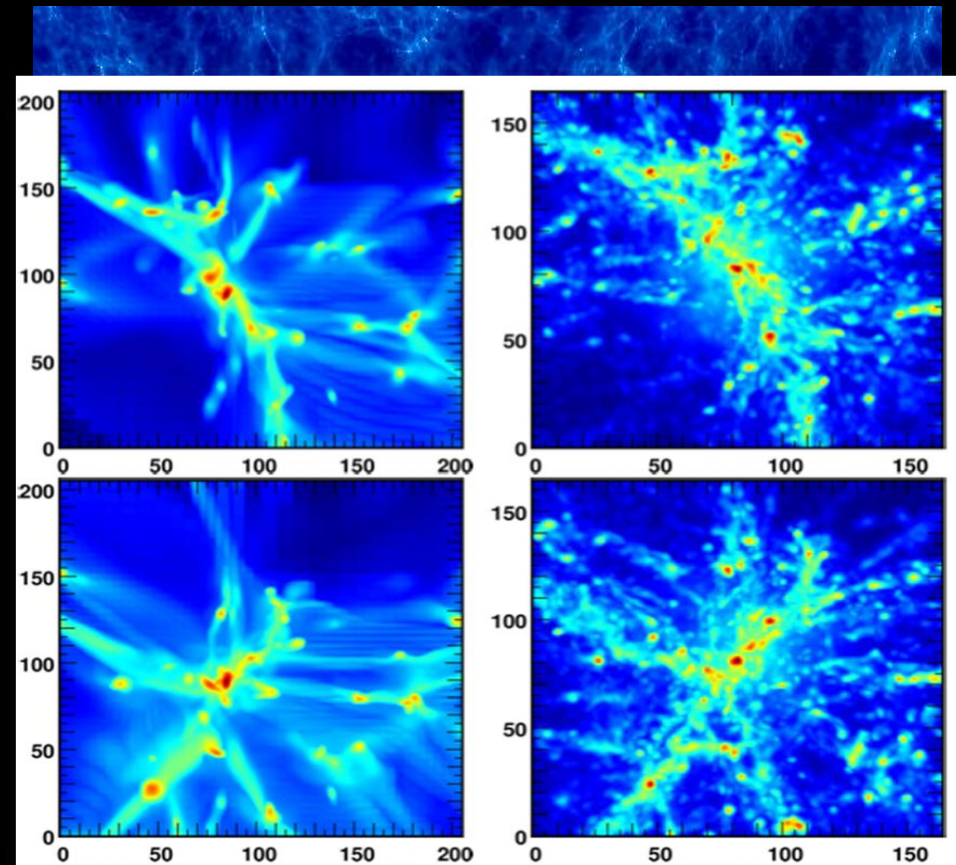
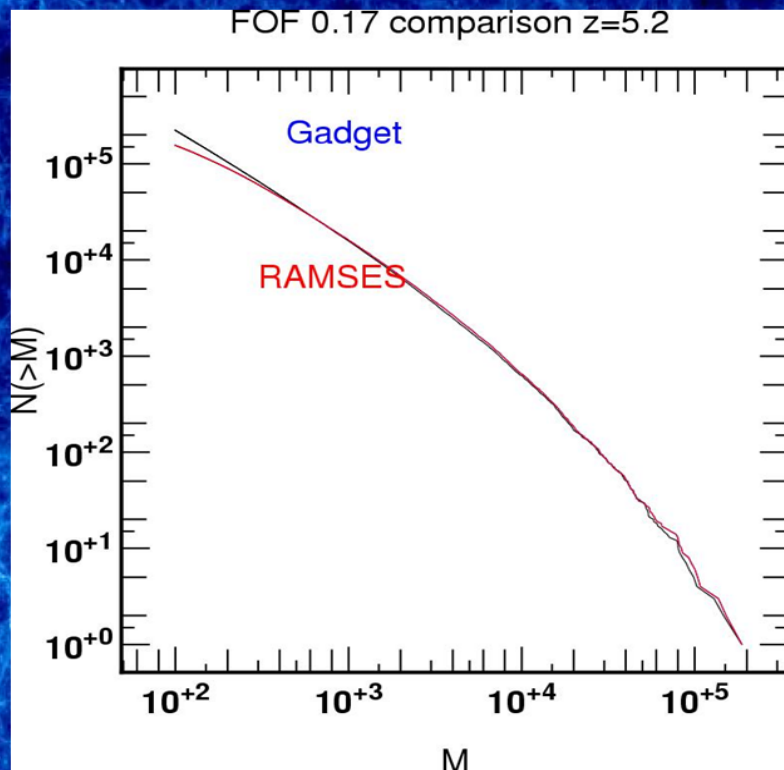
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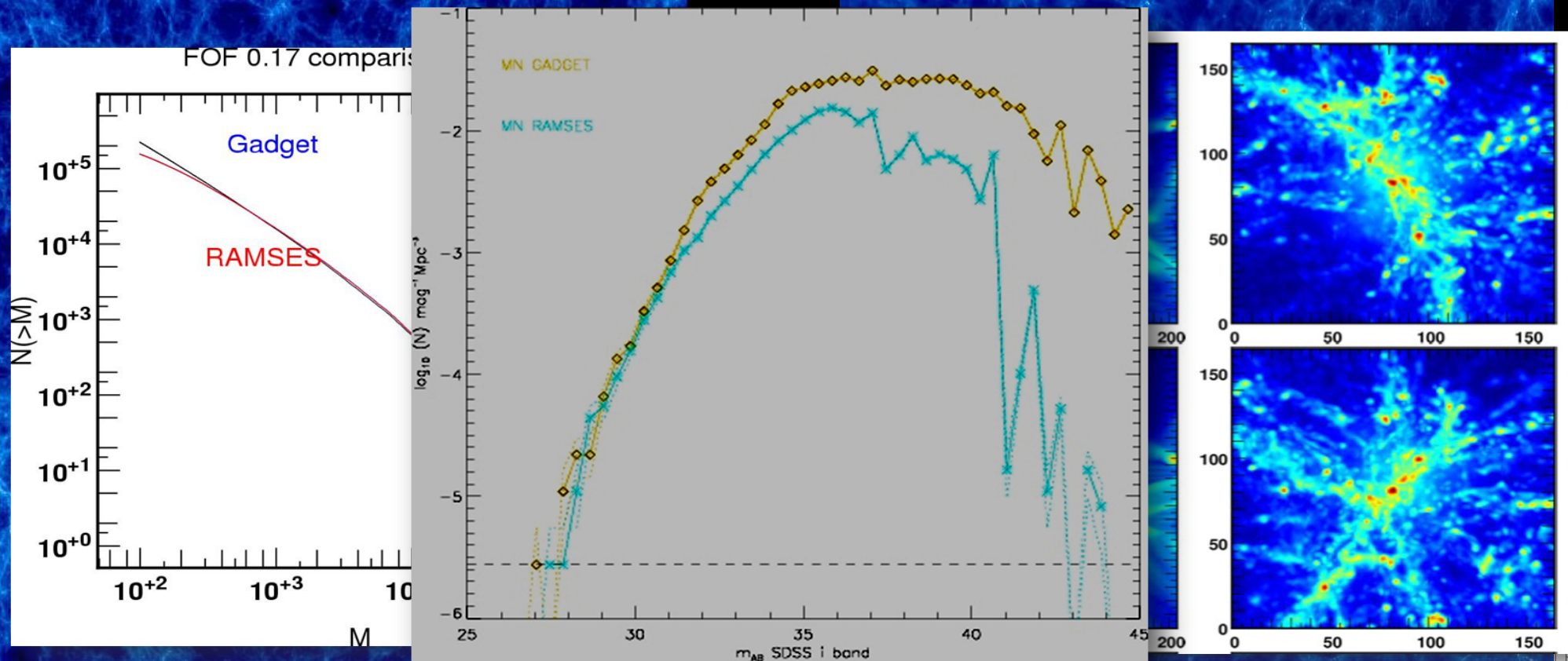
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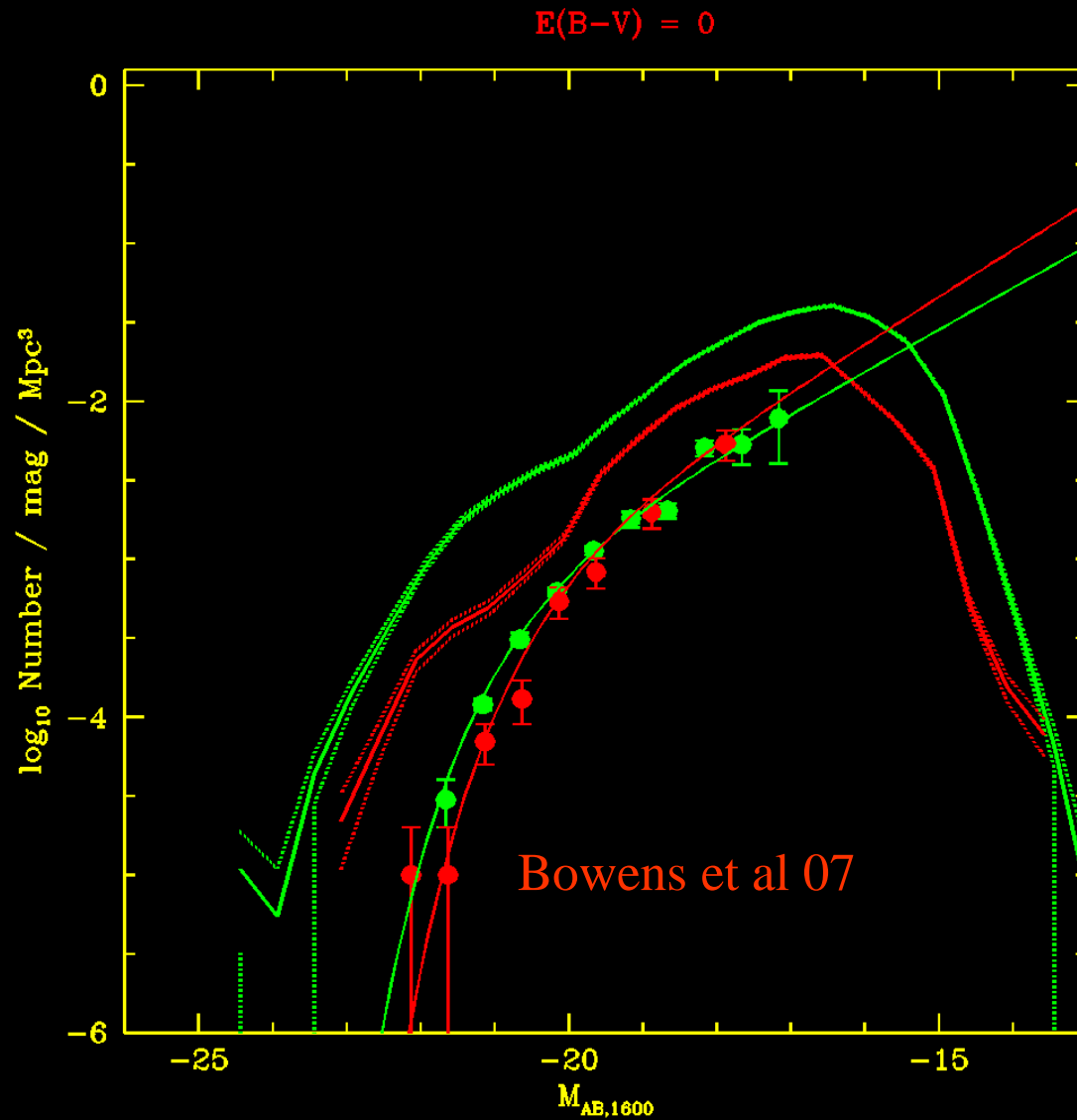
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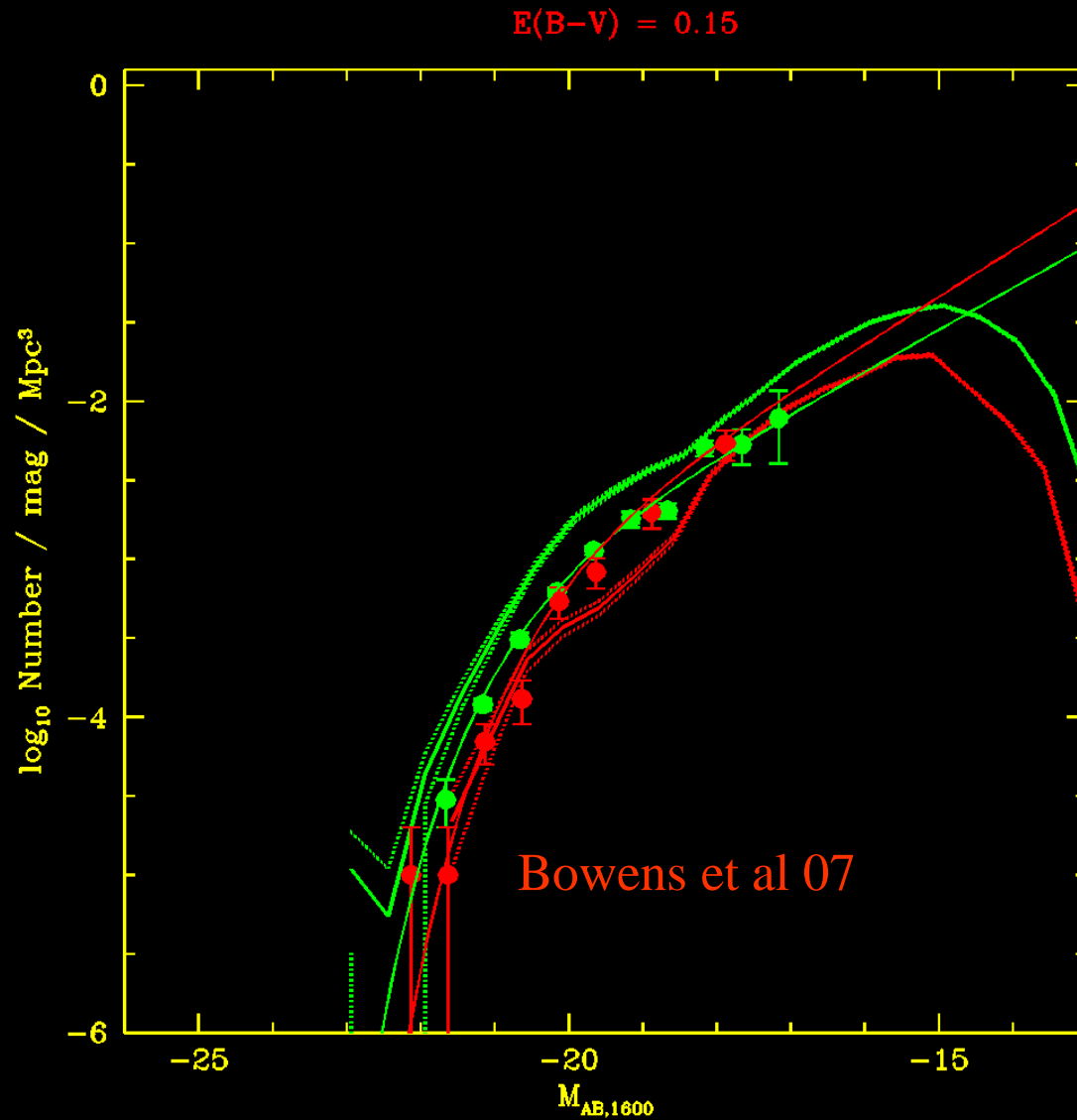
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UV Luminosity Function @ $z=5-6$

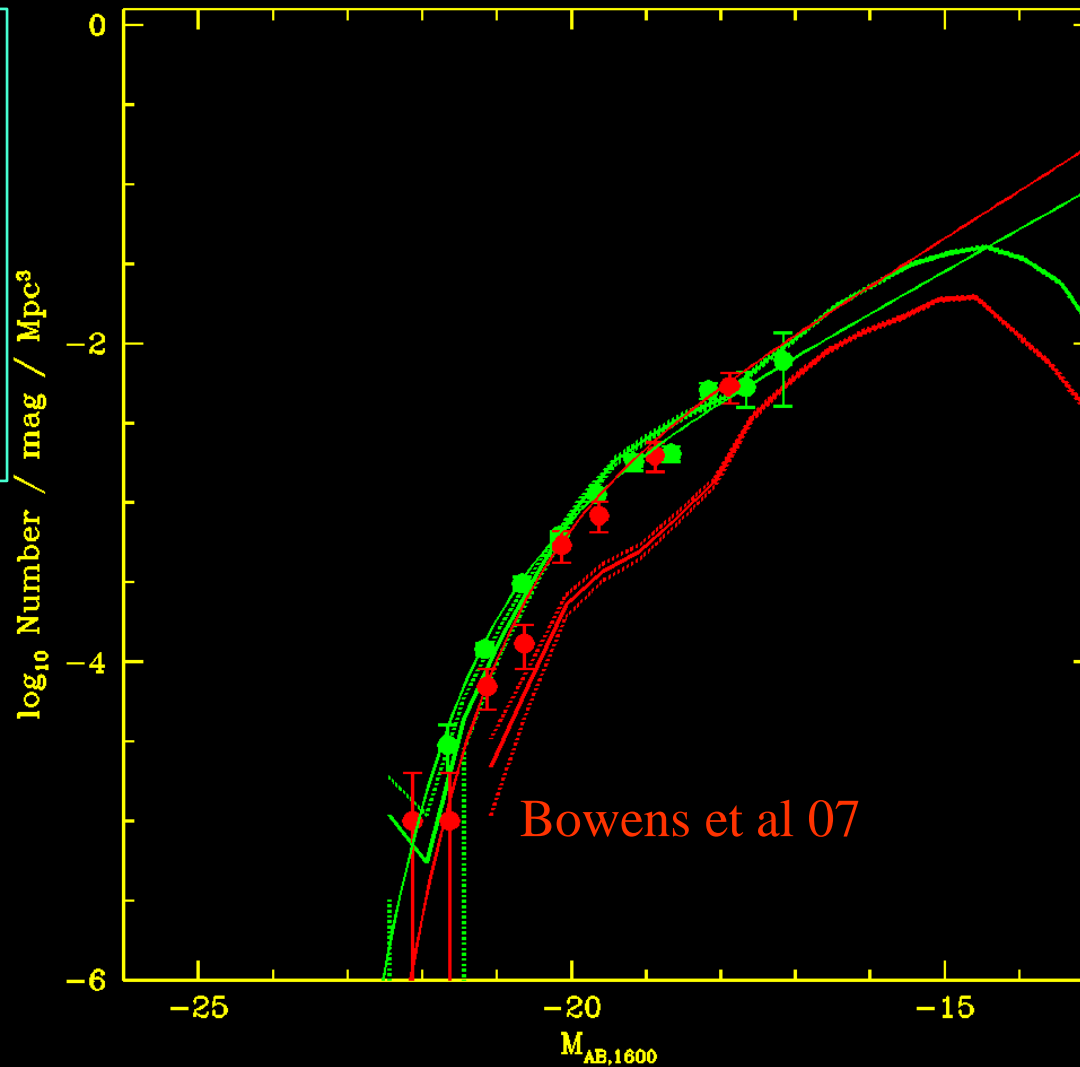


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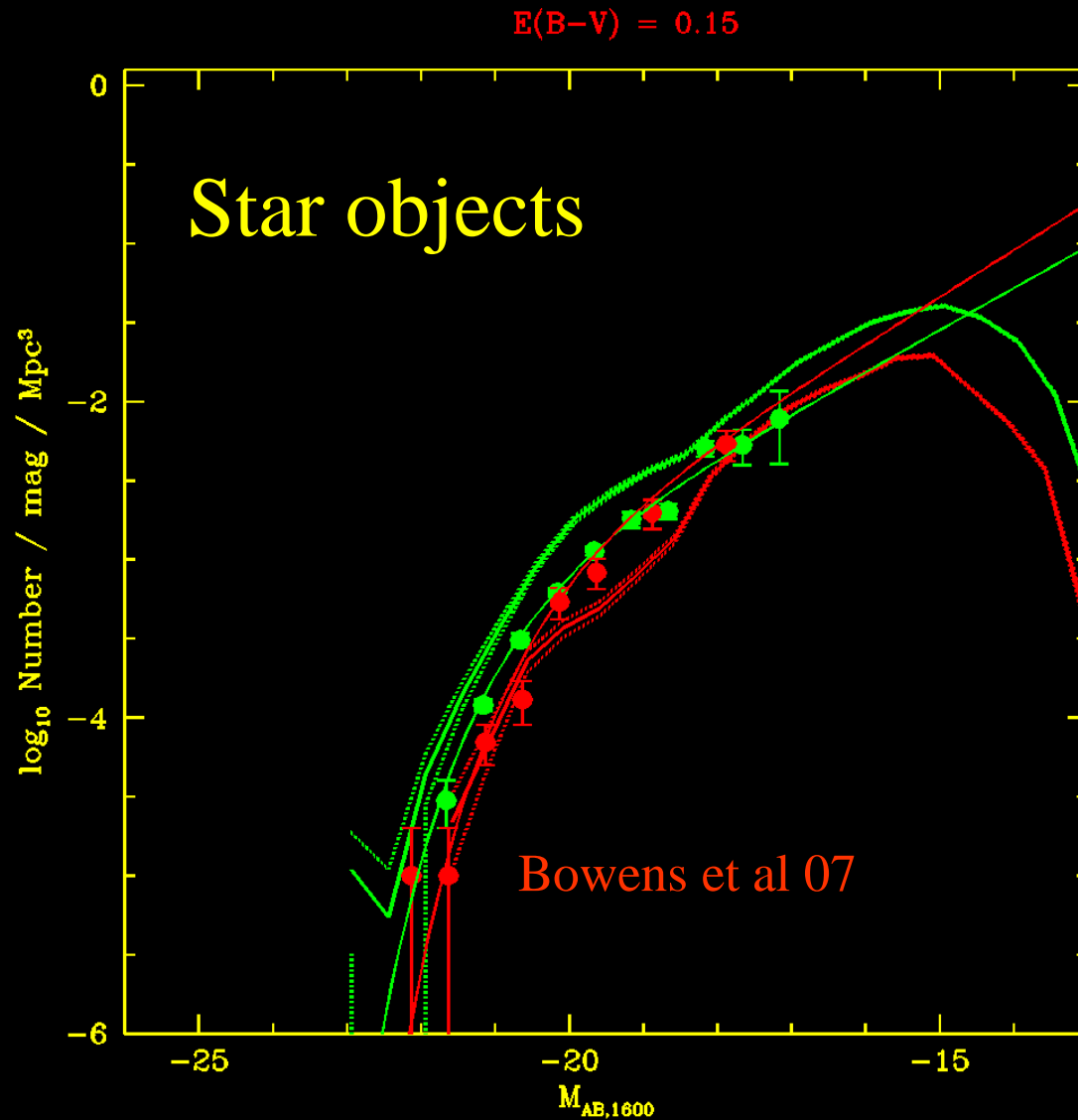
$E(B-V) = 0.2$



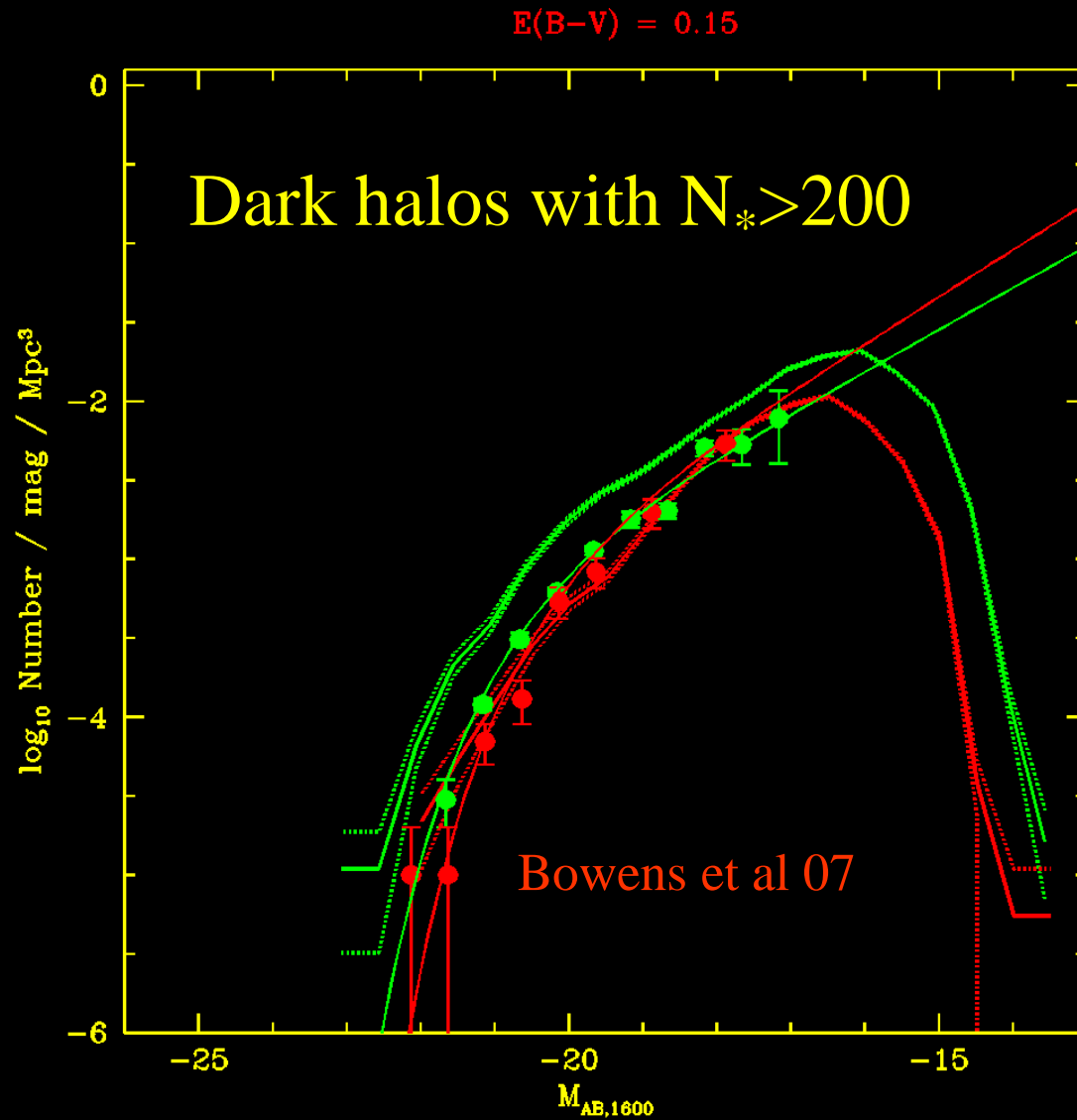
Good fit
if dust extinction
evolves from
 $E(B-V)=0.15$
@ $z=6$ to
 $E(B-V)=0.2$
@ $z=5$

Faint end slopes
consistent with
observed ones
 $\alpha \sim -1.6, -1.7$

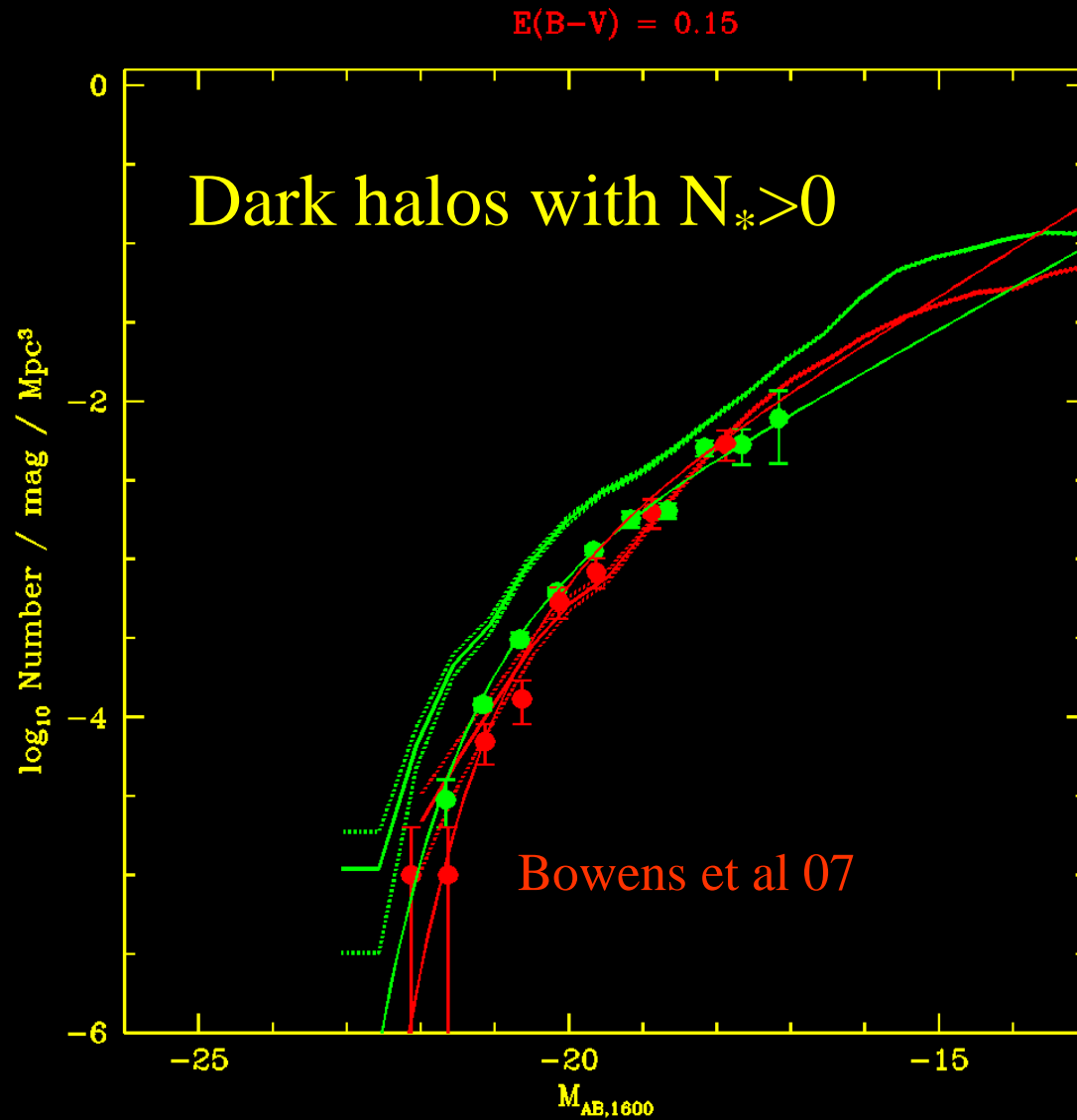
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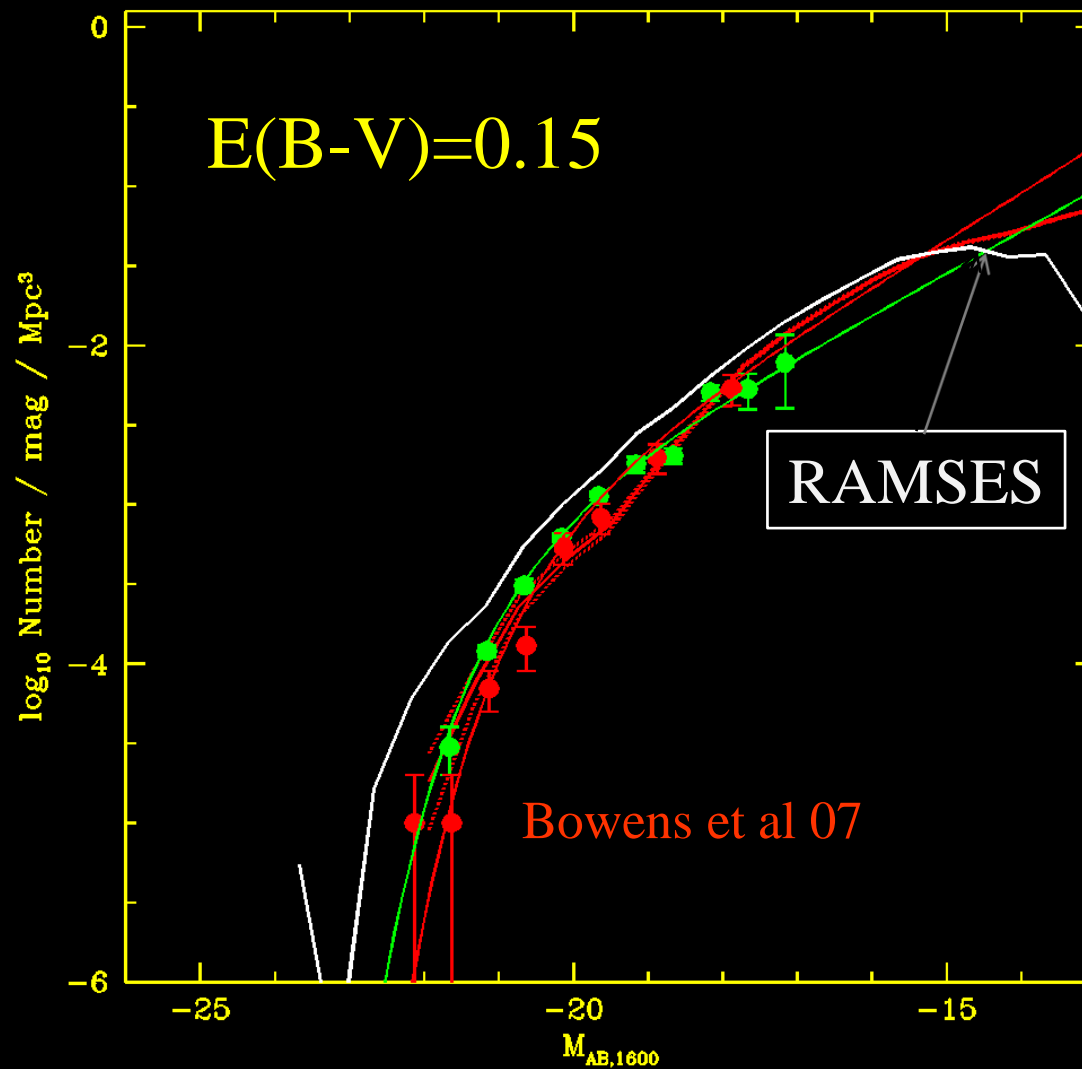
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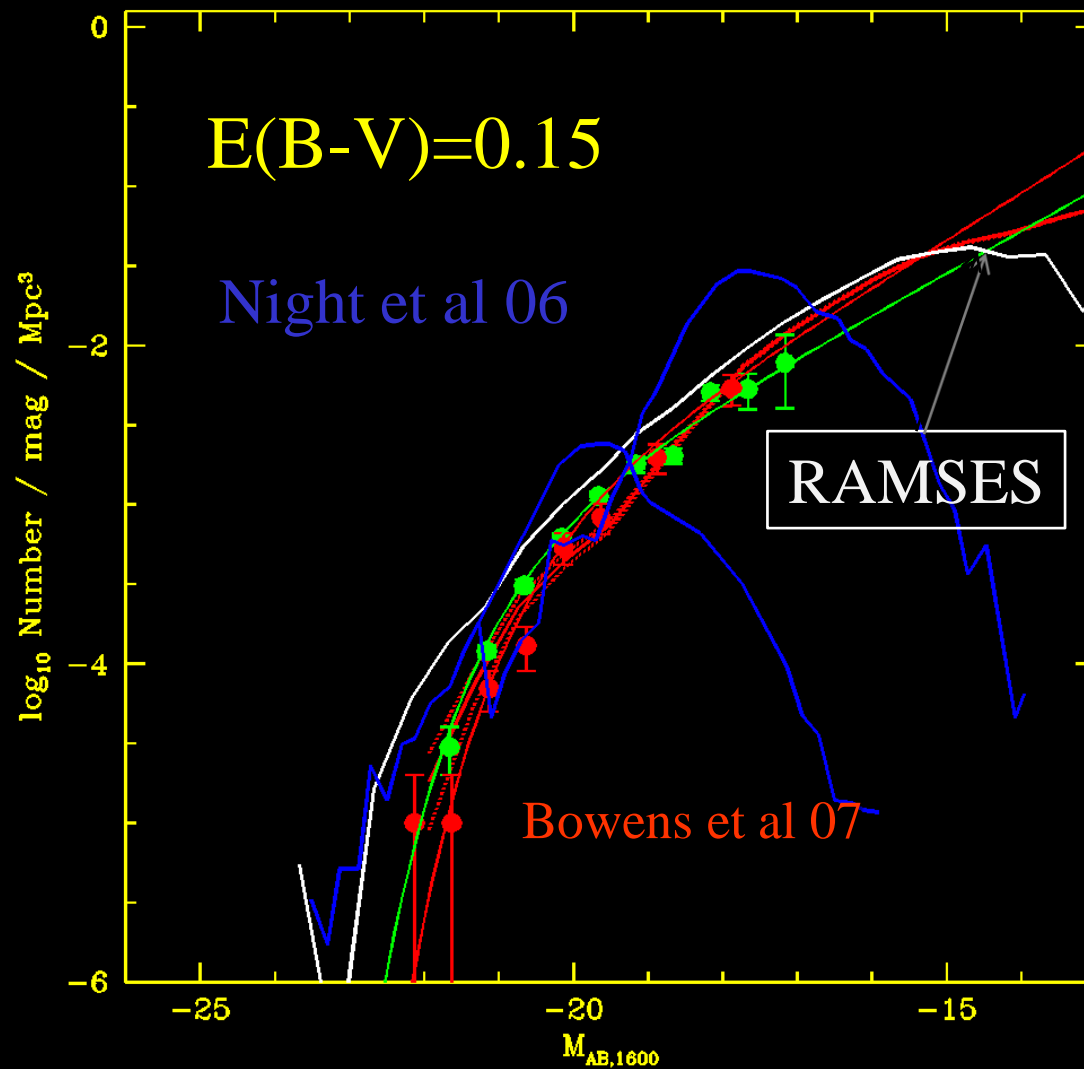
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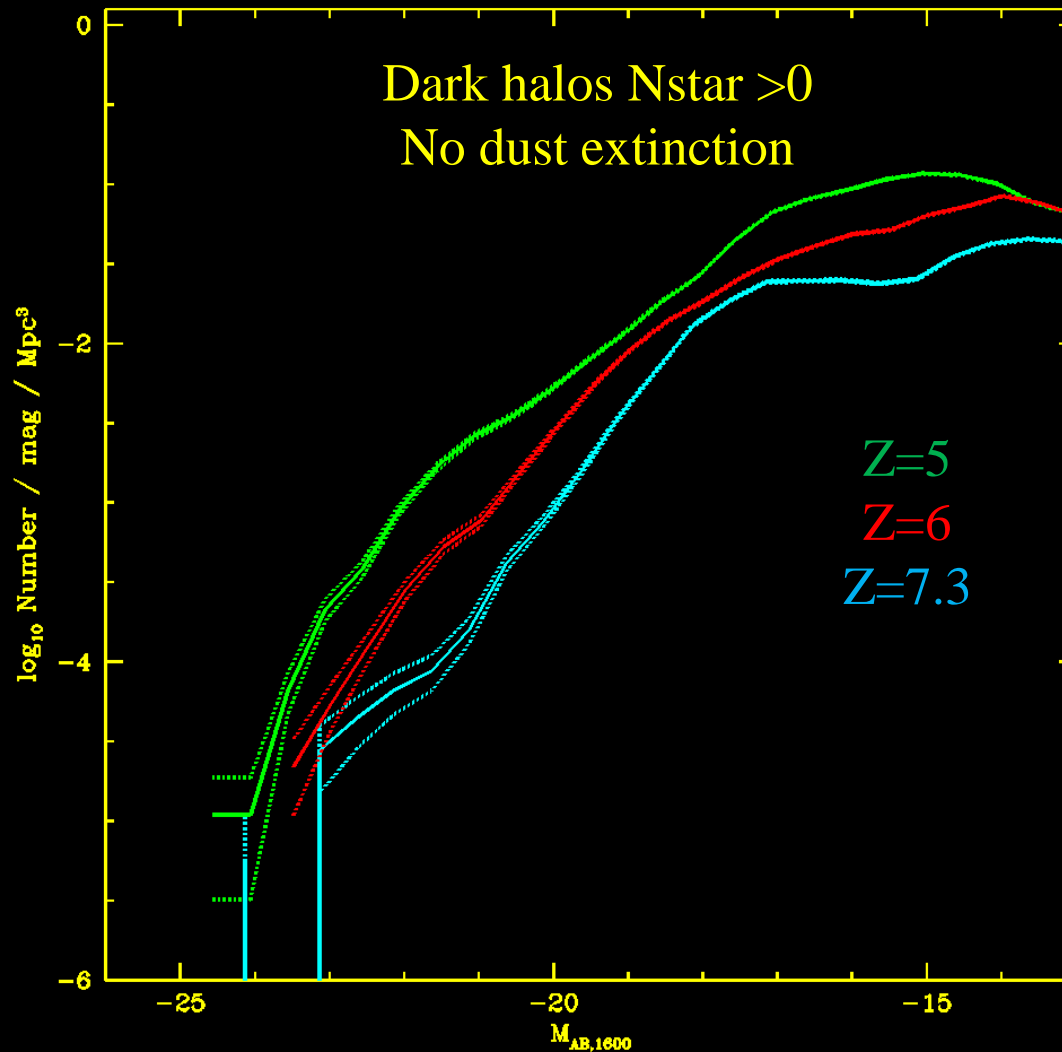
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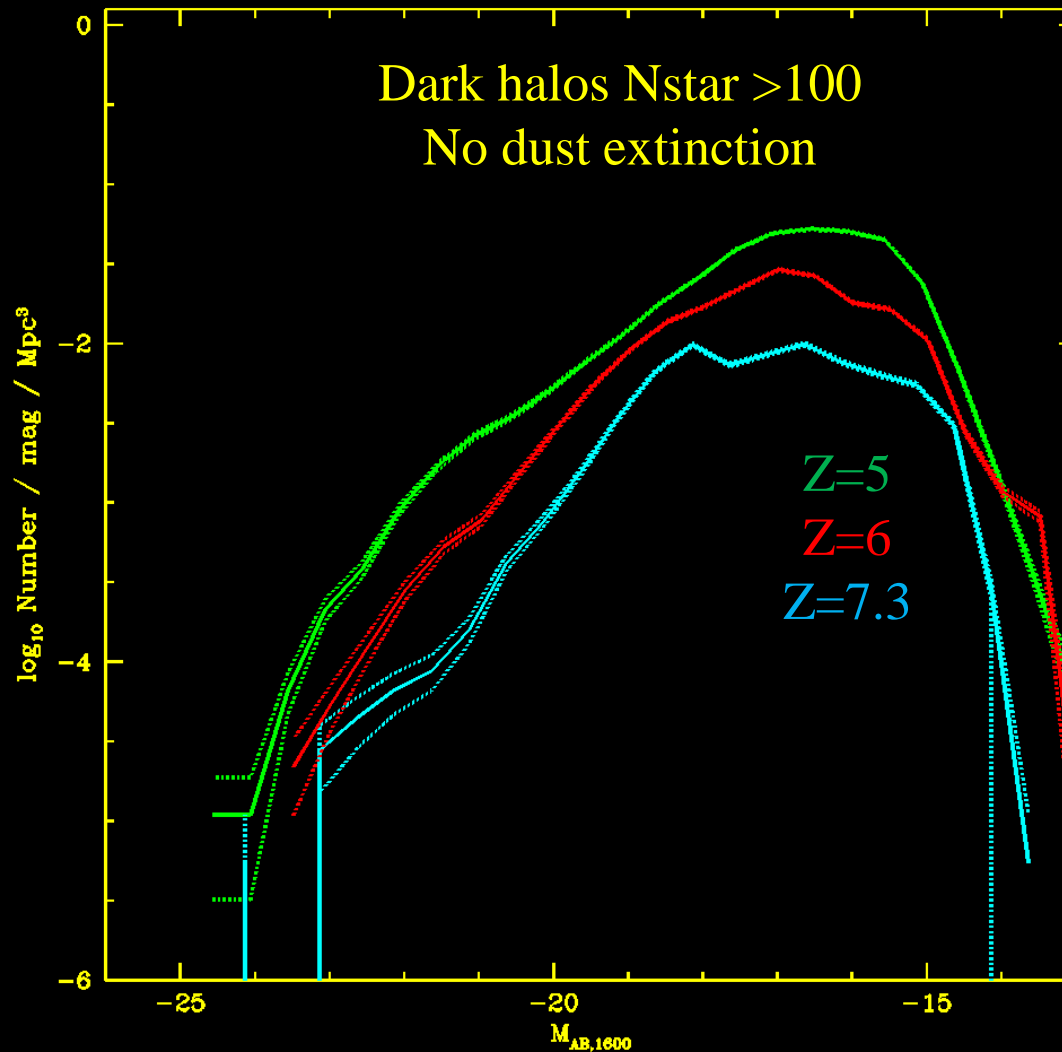


UV Luminosity Function @ $z > 6$



Change of faint end slope for $z < 6$, when UV reionization is switched on.

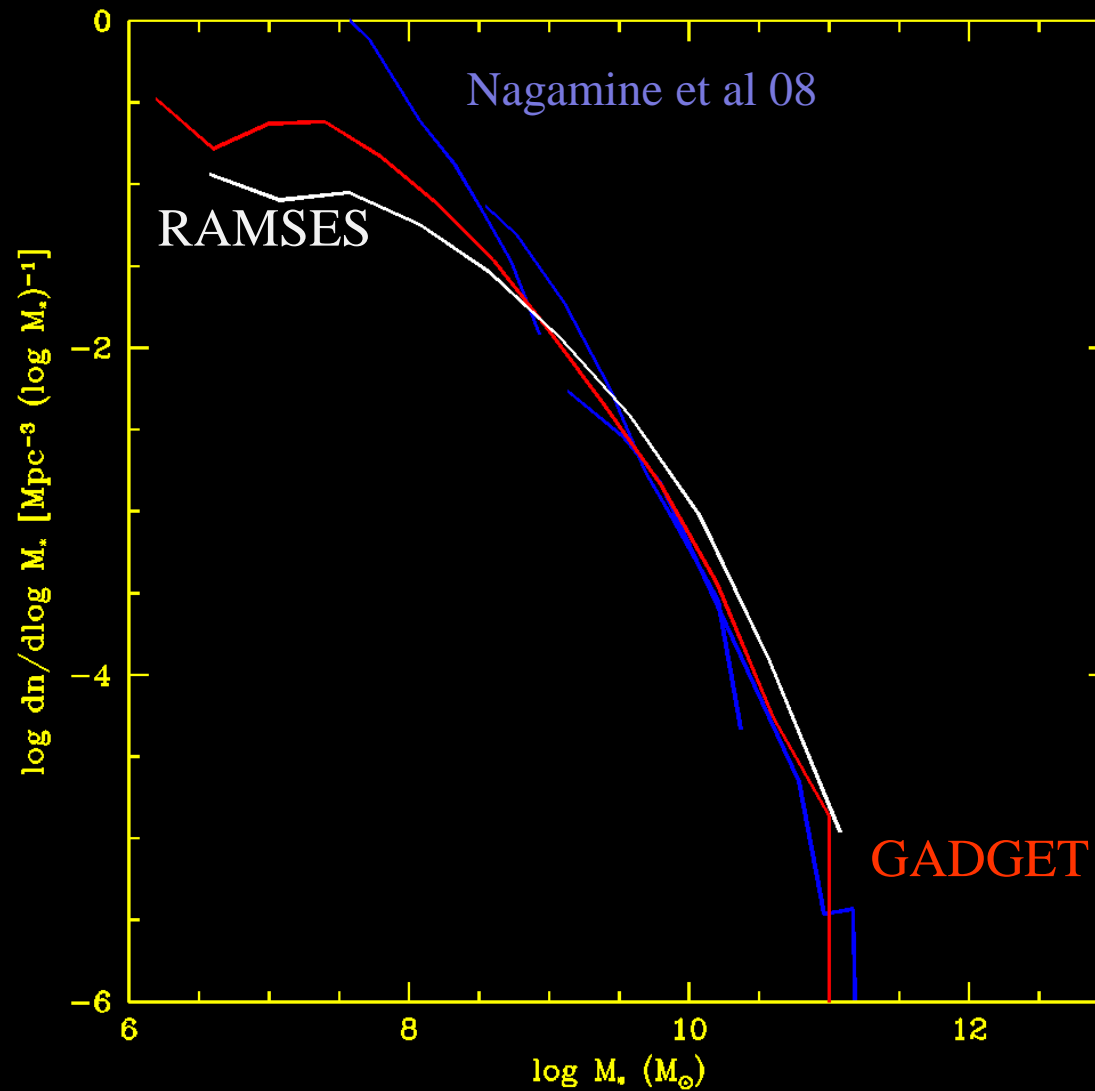
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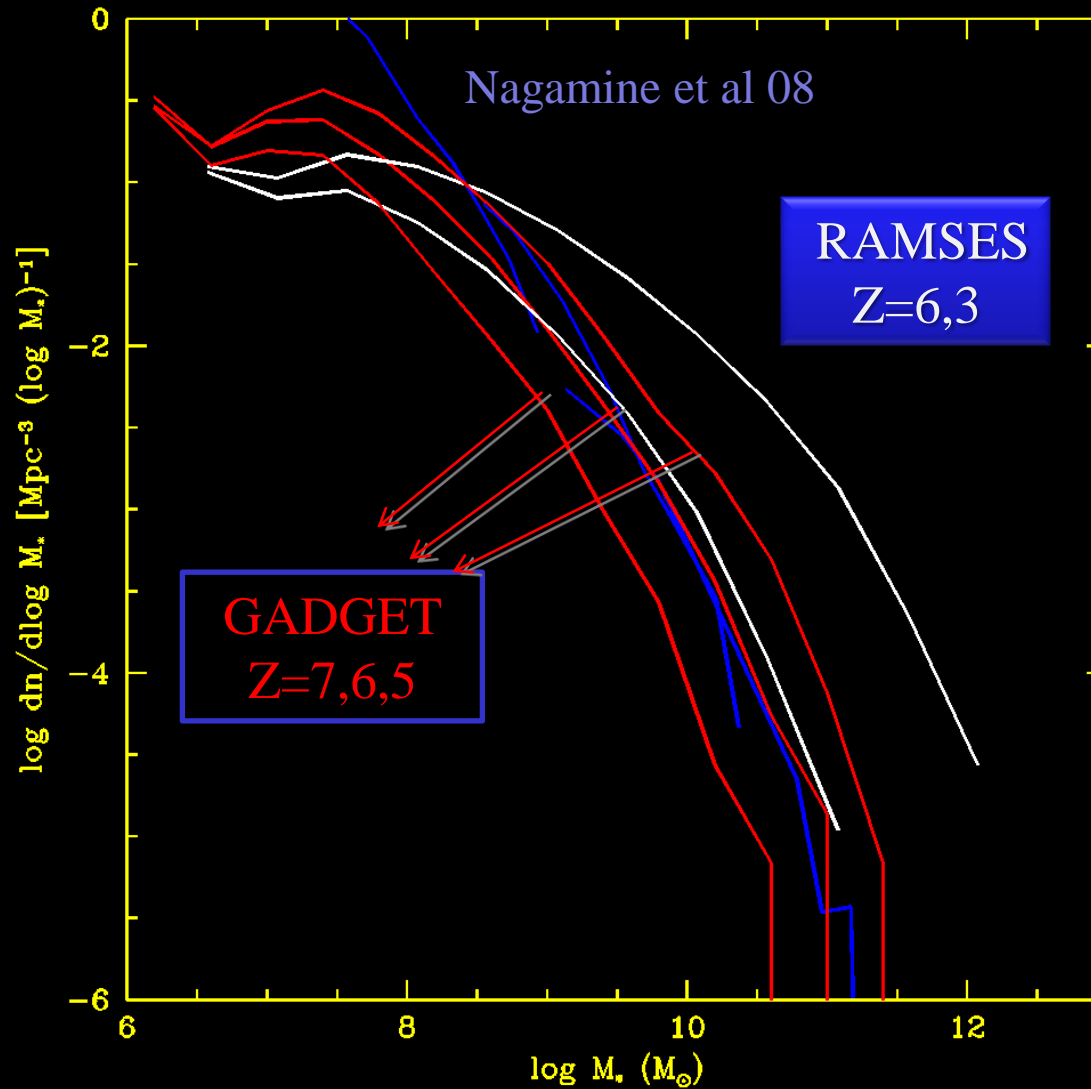
Change of faint end slope for $z < 6$, when UV reionization is switched on.

Slope
-2.3 @ $z=7.3$ to
-1.8 @ $z=6$
-1.68 @ $z=5$

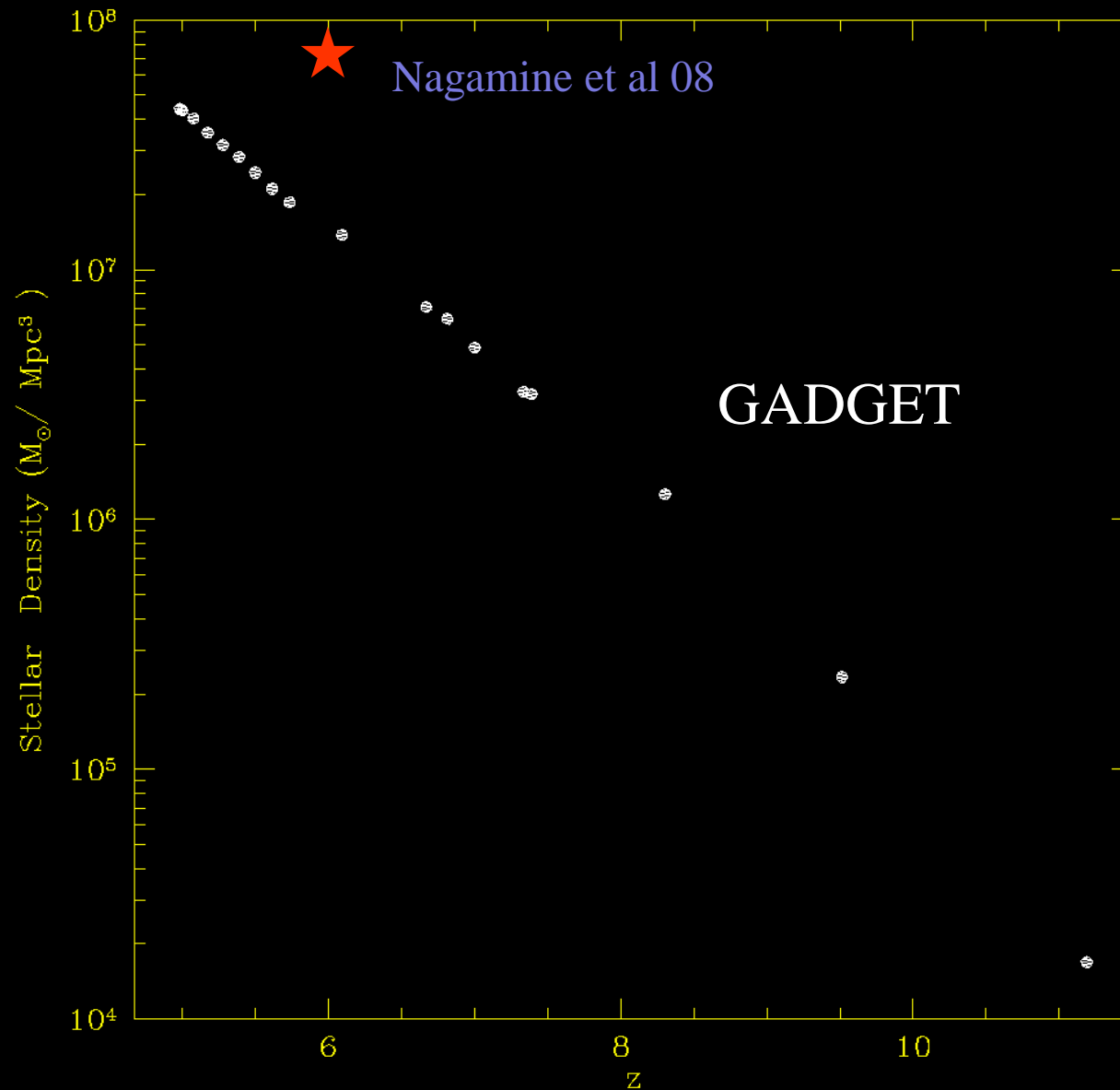
Stellar Mass function @ z=6



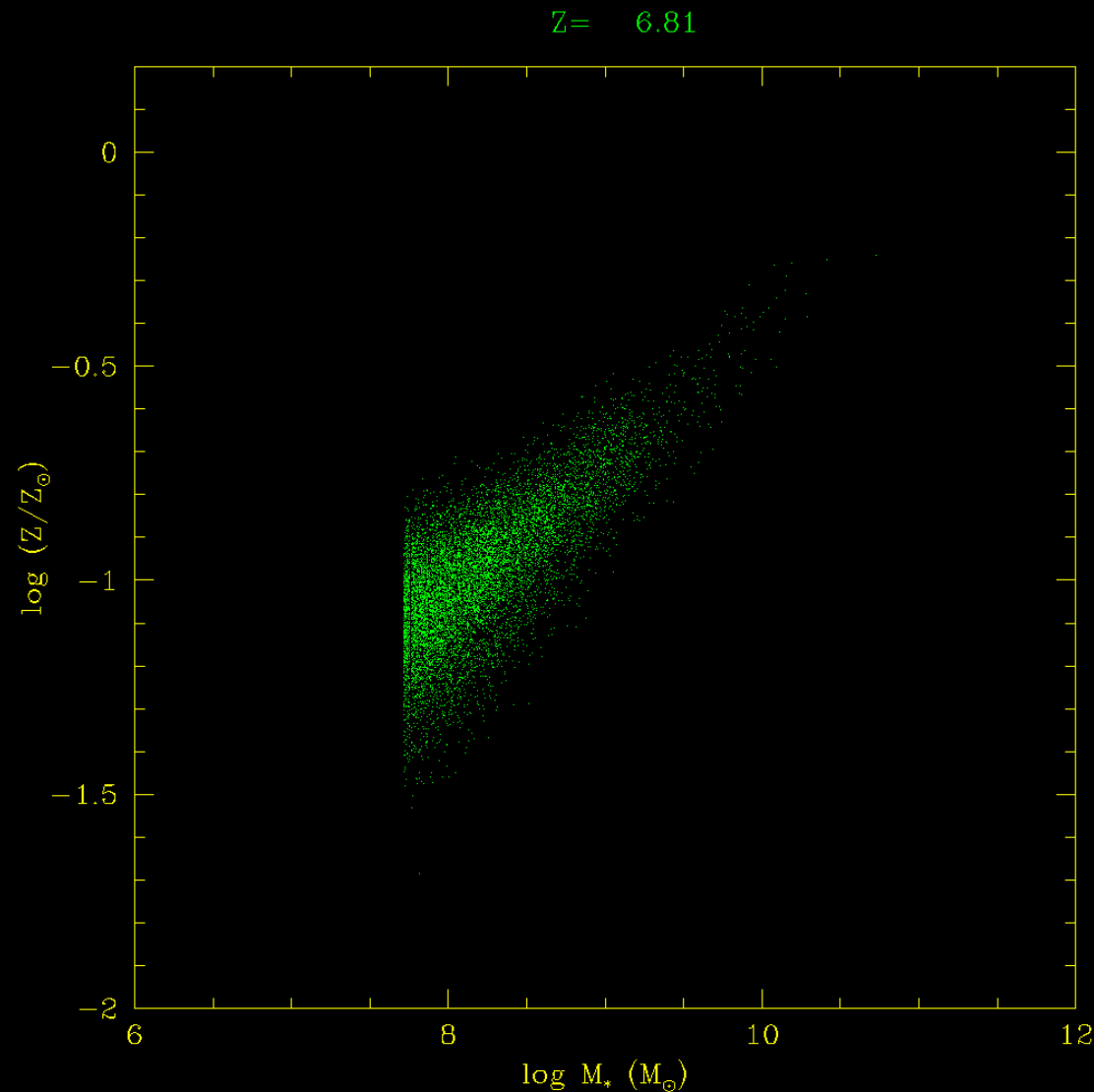
Stellar Mass function @ z=7-3



Stellar density evolution @ z=11-5



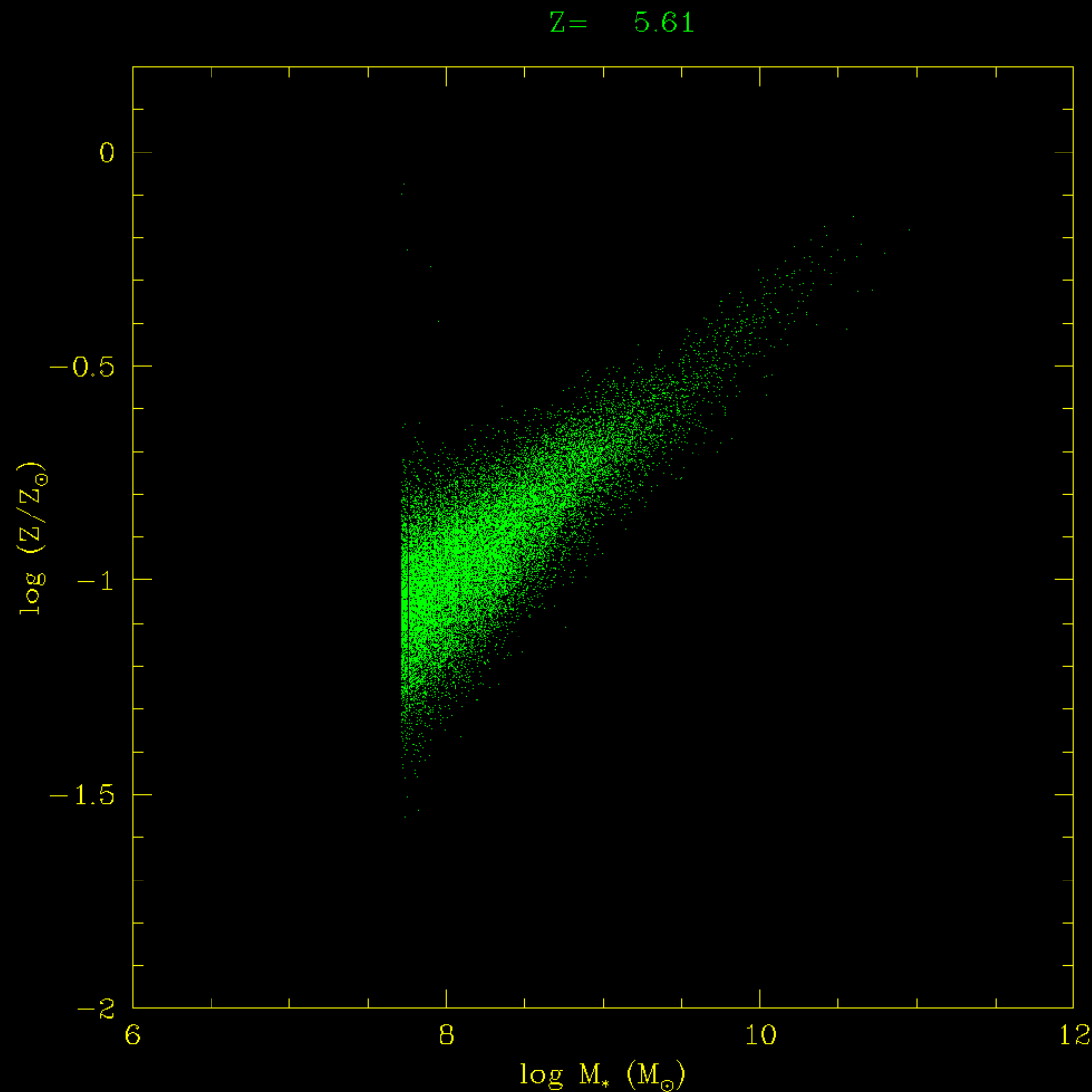
Galaxy stellar Metallicity evolution



Positive correlation
between Z and M_*

Most of the objects
with $M_* < 10^{10} M_{\text{sun}}$
have $Z/Z_\odot < 1/3$

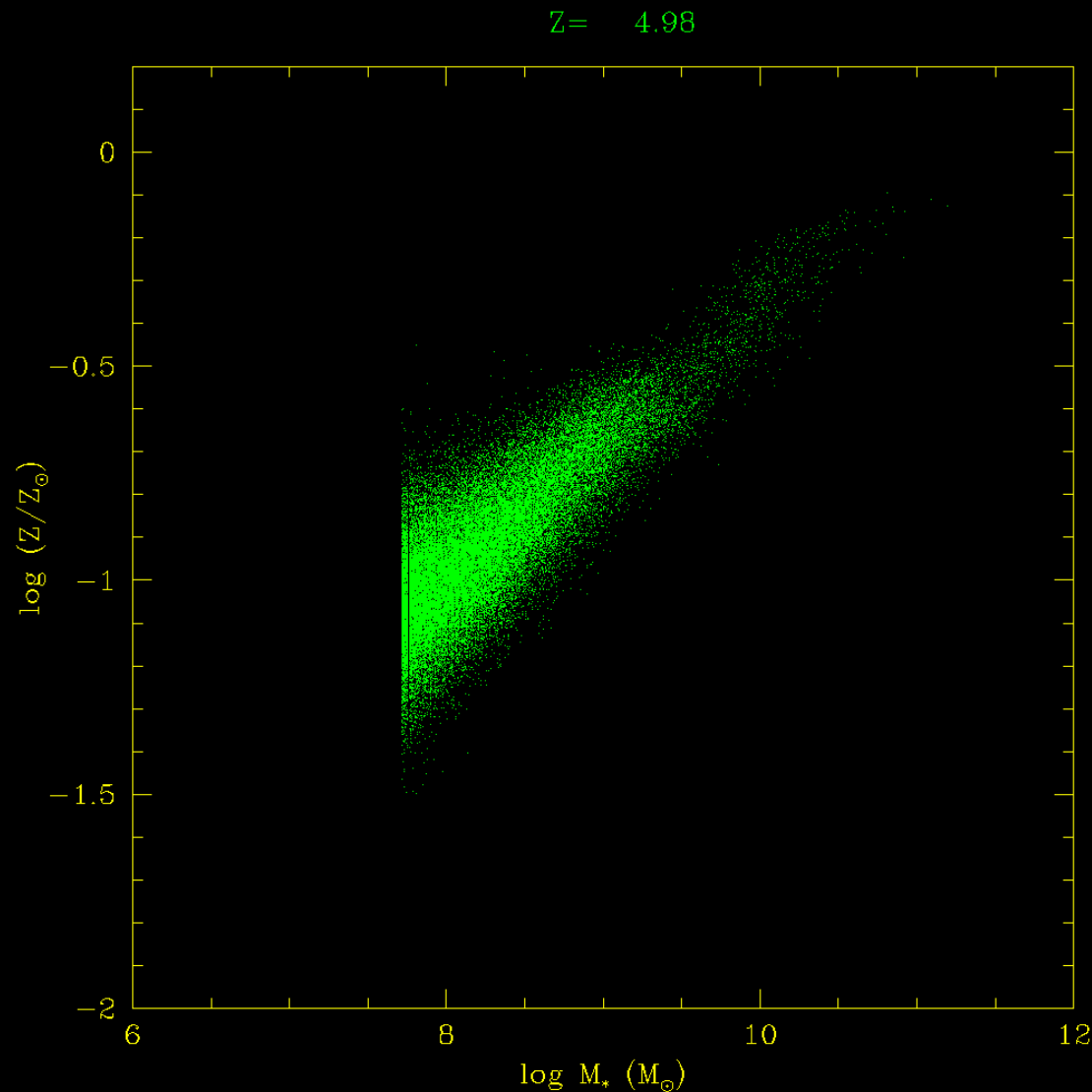
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CONCLUSIONS

- **Multi-billion particles simulations run with two different codes:RAMSES and GADGET. Large statistical samples.**
- **Good agreement on the mass function and Luminosity functions at faint end between the two simulations**
- **The faint end LF flattens after $z < 6$ probably due to UV heating.**
- **Good agreement with observed LF @ $z=5-6$ if**
 - **$E(B-V)_{z=6} = 0.15$ and $E(B-V)_{z=5} = 0.2$.**
- **Both simulations show that**
 - **The faint end slope for $z=5-6$ is -1.6 -- -1.7 , in very good agreement with HUDF.**
- **We do not see the steepening found in other GADGET simulations (Nagamine et al 08)**
 - **Stellar mass function flattens at $M_* < 10^9 M_{\text{sun}}$**
 - **Differences due to galaxy finders, modeling, initial conditions?**

THANK YOU

MNCP

The MareNostrum Numerical Cosmology Project

<http://astro.ft.uam.es/marenostrum>

- **MareNostrum Universe Simulation:**
2x1024³ 500/h Mpc SPH
- **MN High z Galaxy Formation Simulation:**
2x1024³ 50/h Mpc SPH +gastrophysics
- **MN Local Universe Constrained Simulations**
2x1024³ 64 to 320/h Mpc boxes N-body , SPH+gastrophysics