# Searches for z>7 galaxies in the mid-IR - a prelude to JWST Mark Lacy

Jessica Krick, Jason Surace, Harry Teplitz, Phil Appleton (Spitzer Science Center, Caltech) Andy Bunker (AAO), Jean-Paul Knieb (OMP), Richard Ellis, Dan Stark (Caltech) Matt Ashby, Joe Hora (SAO)

### Massive galaxies at high-z

- Galaxies at z~6 surprisingly easy to detect with IRAC (Eyles et al., Yan et al., Wiklind et al...).
- 2x10<sup>10</sup> solar masses at z~6 is ~1μJy at [3.6]
- But what about higher-z?
- Lack of large area, ultradeep IR surveys a limitation
- A few candidates from HUDF (Bouwens & Illingworth 2007), emission line survey (Stark et al 2007), but SRFD and stellar mass density very uncertain.

## Strategies: emission line surveys

- Ly $\alpha$  relatively easy but Ly $\alpha$  flux very uncertain if reionization incomplete
- $H\alpha$  much better in some respects
  - Not absorbed by IGM
  - No resonant trapping/dust absorption
  - But redshifted to mid-IR (higher background than near-IR in space, can't be done from the ground)
- Spitzer/IRS could, in principle, find Hα emitters at z>7, but only the brightest would be detectable.

## Where are good places to look?

- Candidate Ly-alpha emitters at z~8 (Stark et al. 2007)
- Cluster caustics/critical lines (blind search)
- Objects with excesses in band-3 of IRAC undetected in I/z-band with ACS.

#### Ly $\alpha$ candidate search

- Picked two objects from Stark et al. (2007) in Abell2219; c1, z=8.99, and c2, z=8.94.
- Neither detected to 3-sigma limits of I-1.5×10<sup>-19</sup>Wm<sup>-2</sup> (c1,c2) in deep integrations, implying Hα/Lyα <~2,7 (cf CaseB = 0.1) - can rule out extreme Lyα absorption scenarios.



IRS SL 2D spectrum

### Blind search

- Also search along slits close to caustics/critical lines for serendiptous objects in the A2219 observations and one slit position in A2218
- Total volume sampled at ~10x mag is ~100(10/μ) Mpc<sup>3</sup>.
- Limiting SFR is ~40(10/ $\mu$ )M sun/yr
- SFRD <~0.4Msun/yr/Mpc<sup>3</sup> (ignoring clustering)



## The IRAC dark field

- The IRAC shutter cannot be used in flight
- "skydarks" are therefore taken at a very low background region near the NEC.
- Good coverage at range of sky PAs means artifacts very effectively removed, PSF very smooth.
- Used inner 188 arcmin<sup>2</sup> (>10ks in first 2.2 years of data), depth of inner few arcmin<sup>2</sup> up to 100ks (>200ks by end of mission).
- ACS F814W data to AB~29 for point sources.
- Unfortunately no deep near-IR data so far, so results preliminary.

## IRAC darkfield





## Selecting z~7 galaxies

- 30000 objects in dark field
- Start by rejecting all objects detected in ACS F814W, MIPS 24 and obvious blends, artifacts etc.
- Put in flux cut of  $1\mu$ Jy at [4.5].
- Leaves ~50 objects.
- ~50% complete.
- High-z objects still a minority. Most are just very red z~2-4 galaxies.

### Filtering the candidates

- Do a very simple photo-z. Allow for bump corresponding to H-alpha emission in the [5.8] band.
- Major contaminant are "bump 3" sources with the I.6mu bump in the [5.8] mu band. Hence need for very accurate 4-band photometry, especially in the absence of near-IR data.
- But brown dwarfs have very different mid-IR colors

## Low-z rejects



### z~7? example



### Results

- 4 fair z~6.5-9 candidates
- Preliminary obviously can do better with near-IR data (and really need spectra!).
- Derived stellar mass density (just from these objects) ~3-6×10<sup>5</sup> solar masses/Mpc<sup>3</sup>, compared to 1-3×10<sup>5</sup> from 2 (much fainter) HUDF objects (Labbe et al 2008).
- Model predictions from de Zotti, Lapi, Bressan & Danese (p.c.): ~5.5 [4.5]>1muJy 6.5<z<9 objects in field.

## Summary

- Hα emission in the rest-frame mid-IR is potentially important for quantifying star formation in luminous z>~7 galaxies.
- No resonant trapping problems, less affected by dust than UV or Ly  $\!\alpha$  emission.
- Unaffected by GP trough absorption.
- High observed frame EWs will be large enough to affect broad-band photometry (see also Chary et al. 2005).
- Probably need JWST/MIRI to detect though...